

Joey Bennett

(415) 702-7405 | joeykb17@gmail.com | Livermore, California

SUMMARY

Solution focused individual with over 350+ training hours and experience in Jr. Web Development. Looking to start a career where I will strengthen my abilities in web development and build upon my past work experience and problem solving skills.

AREAS OF EXPERTISE

Technical Skills

- Developed 2D Unity game independently, wrote over 50 scripts in C# to handle complex game mechanics
- Managed and designed object art, level design, sound design, and related Git repositories
- Adapted to various technical needs when collaborating with individuals with varying experience

Customer Service

- Acted as an expert resource for client inquiries on company products and services
- Handled calls daily, signed up new clients, retrieved client data, and cancelled services
- Remained calm and courteous during stressful encounters with clients

Interpersonal Skills

- Experienced with nonverbal communication skills such as active listening
- Oriented to persevere and succeed with a growth mindset
- Quickly adapted to difficult situations to find positive outcomes

WORK EXPERIENCE

Generation Junior Web Developer Program | Oct 2021 - Jan 2022

Training Graduate

Upwork, Fiverr and Independent Contract Work | May 2018 - Jan 2020

Unity Developer | Marketing Specialist

Black Box VR | June 2019 - Sept 2019

Front Desk

Business Wire | April 2017 - May 2018

Newsroom Editor

EDUCATION

California State University Monterey Bay, Seaside, CA | Dec 2016

BA Human Communications | Emphasis in Journalism & Media Technologies

RELEVANT SKILLS

W3Schools JavaScript Certification (in progress; expected date of completion: 01/2022)

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|--------------|----------|-------------|
| • HTML | • CSS | • SCRUM |
| • JavaScript | • GitHub | • Bootstrap |